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## Poly Runner VR Crack Code



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## About This Game

Try your hand at the VR spaceflight challenge reviewers have dubbed “not a hurl fest!” Enter a world full of immersive alien landscapes through which you must navigate at high speeds, using lightning-fast reflexes to score points and earn your rep as the ultimate starfighter pilot. How long can you survive?

PolyRunner VR is an addictive, high-quality experience that tests your skills against an other-worldly, ever-changing landscape rather than testing your ability to maintain control of your stomach. This engaging virtual world offers more interesting, challenging terrain the further you progress. All the while, you can collect bonus points for your precision by navigating through checkpoints and utilizing boosts to give you an extra edge. The intuitive controls make it easy for anyone to compete in this spaceship runner, but mastering flight skills is a feat that will earn you a place among the top guns and make you worthy of a personal theme song that would inspire jealousy in any maverick pilot. Will you accept the challenge?

### Features:

- A spaceflight runner designed to put your skills to the test
- Intriguing, immersive landscapes that change as you progress
- Checkpoints and boosts that help you earn even higher scores
- An incredibly comfortable VR experience

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- Multiple control options to suit your preference
  - Intuitive and easy to learn, but challenging to achieve top scores

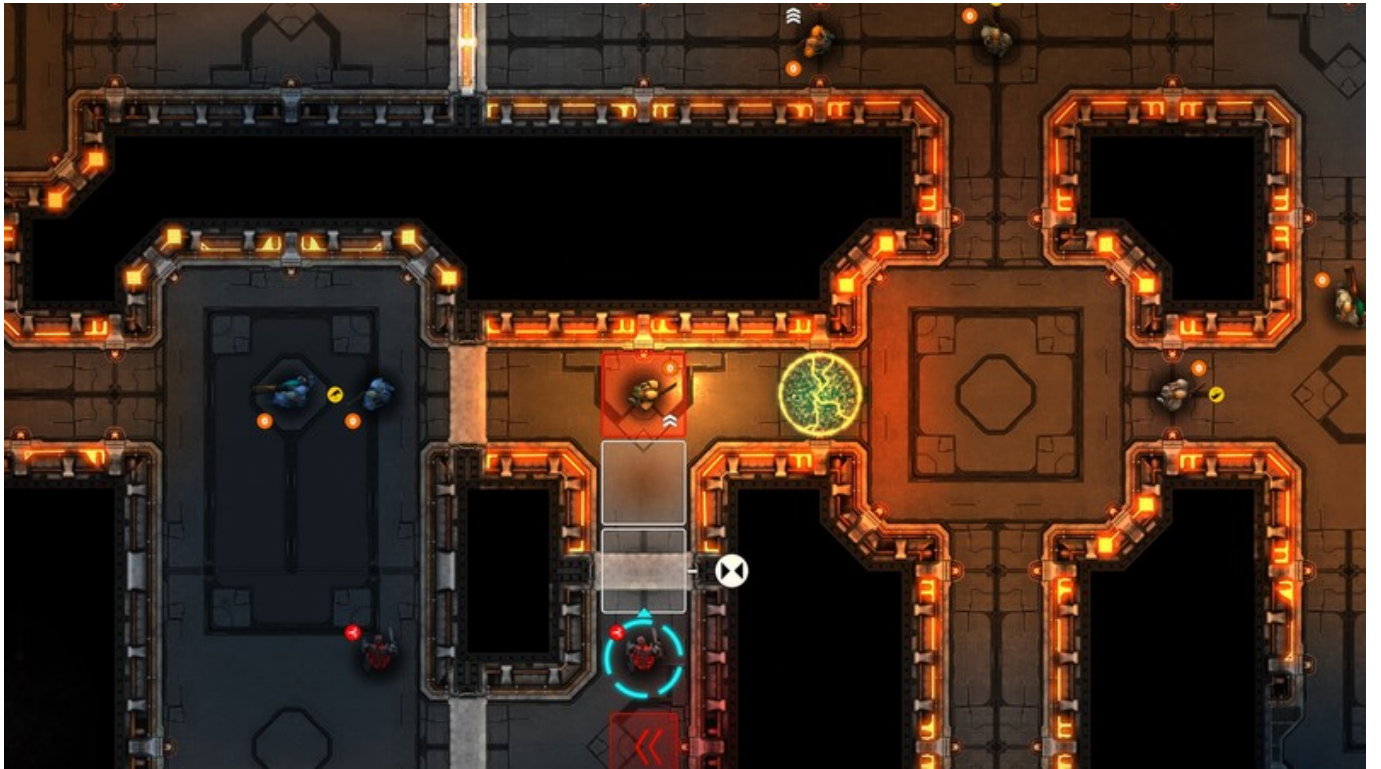
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Title: Poly Runner VR  
Genre: Casual, Indie  
Developer:  
Lucid Sight, Inc.  
Publisher:  
Lucid Sight, Inc.  
Release Date: 18 Apr, 2016

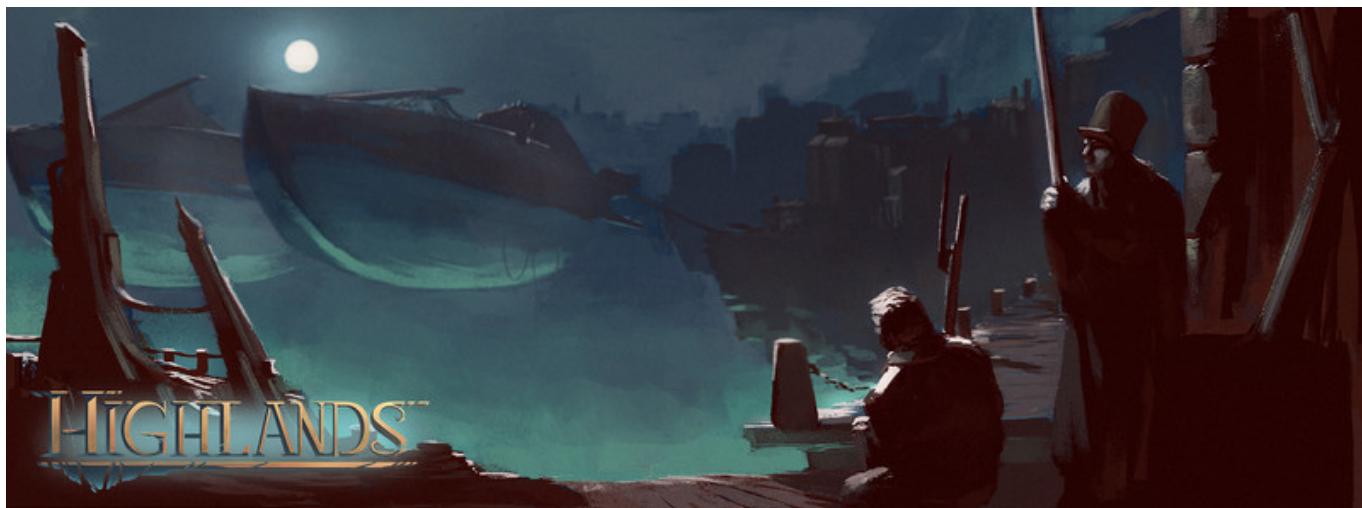
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English









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poly runner vr. poly runner vr apk

The game is still very similar to what it was at the beginning. The slow motion of the game is slowly degrading its value even more.. New Motion Pack:

Skin= 5/10

Character Portraits= idk

Lasers= 999/10. I haven't put a lot of time in this game yet, but I can confidently say that VR Shoot Around is the best bball VR game by a mile, and I've played them all thus far. As someone who plays and loves bball irl, this game looks and feels very close to the real thing. I like how you can fine tune the ball release in the options, to really achieve the feel of shooting a real bball. I also really like that I can customize the look of the court. Options and customization are aplenty for VR:SA.

One of my shortest reviews I've ever done, because it's really that simple: you have a VR system + you like bball = instant buy. If/when Valve release the Knuckles, is when I'll be playing this game much more often. The Vive wands is the only thing that hurts the experience.. It's Facade. With bugs instead of yuppies.

The concept is intriguing, the execution felt flawed. I resorted to typing "go on" because I didn't understand what the game expected me to type. And sometimes saying gibberish was still good enough to progress the conversation. There were also several moments where the game misinterpreted my intentions and the other mantis was like "you wanna break up?!!". No, no that's not what I said at all...

Playing as female mantis got me the same neutral ending twice. Playing as male got me the "let's make love" ending. Both conversations felt more or less the same. Heavily scripted, nothing I said changed the flow of what was being said. I know a pre-made script has only so many options to fool you into thinking you're talking to an actual person, but this one felt so very futile...

Overall I don't think there is much to recommend here aside from the out there premise of "hot steamy and potentially fatal mantis sex". (And no, you don't get to actually see it. No sexy mantis pin-ups to be found here. :U). Needs to be updated to work with WIN 10.. It's a nice game. 1. For vive users, you need to lean a bit forward to use controller properly. I agree that the crossair position needs to be adjusted, but it is definitely playable in its current stage.

2. Game takes at least 2 hour to complete, and have a 15 mins exposition/tutorial. So when you see reviews with 0.4 hour played, it means they gave up half way through chapter 1.

3. It is a rail shooter because managing shield and varies weapon systems will occupy both of your hands. If that 0.4 hour reviewer played a bit more and unlocked more weapons, he would understand how painful it would be to simultaneously holding up a shield, switching weapon with the other hand, and also manage movement all at the same time.. This game is cute graphics wise. Love the art style. I'm a sucker for everything cel-shaded or borderlands-esque graphics. People getting killed and eaten by a Lion, still looks cute lol.

Concept is pretty nice as well. You get random missions and you have to keep up until you get new prey and other stuff introduced and the game gets harder and harder as military and hunters start hunting you. You can buy upgrades for your Predator lion and make him even more deadly. So there's a bit of RPG elements involved.

Sounds gets a bit repetitive so that's the only bad thing imo.

There's even a selfie button where you can take pictures of your Lion. Also a lot of references to meme's and funny easter eggs.

Good game and worth it for \$6.. I am seriously unimpressed. If the game doesn't look good, I expect awesome gameplay. No gameplay ? Well, give me awesome graphics. This game, sadly, lacks both. Again - I would have loved if steam would have given me "indifferent" option here. Because I give the game 5/10.. But it lacks just enough so I wouldn't recommend it. It's mostly a walking simulator. But you have to walk in serious copy/paste environments. I'll get into detail further.

I liked the idea at the beginning - firefighter wakes up and there's fire everywhere. He doesn't remember what happened. And slowly playing you regain his memory. And there are flashbacks now and then to his first days at work as a firefighter.

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It's all well and good. Until these flashbacks start to happen every half a minute. The game is just jumping back and forth all the time. You start to lose focus at what is actually happening. While at that - when you get back to the main game after flashback, all your inventory is gone. Not that it matters - you usually have what you need laying on the ground anyway. But that is just lazy. Would have been much more flawless if inventory stayed (even if it's just a fire extinguisher).

Oh boy - levels. Again - at first it's all good and well. Environments change a bit, now and then there's something interesting to see. But after that it just gets repetative. In the end there's a catwalk you have to cross to get out. It's seriously the same s\*\*\* all over again all the time. Nothing changes. You just run and run for minutes.

The game is short. Two and a half hours to finish it.

Why are half of achievements in english and half in german ? Why does half of achievements half some kind of filler text as description (it's all same for those achievements). And after checking them out I didnt get some that were related to story..

All in all - I got it in bundle. I did enjoy finishing it. But thats it - as a part of bundle. Why not..



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Hidden: on the trail of the ancients is the first of a two parts game, the second part, Hidden: the untold, not being out yet.

That being said, Hidden is an old school Pt & Click game, very similar to Darkness Within 1 but without the documents search and combination thing. If you like games like Dark Fall, Darkness within or Barrow Hill, you should also like this game.

You are playing as Thomas Farrell, an anthropologist who is part of a scientific expedition aiming to uncover the remains of an archaic civilization. The game consists of 2 chapters. In the first, after waking up from a nightmare, you start exploring the boarding house where a colleague of your uncle spend his last years, and try to find clues about his research while having nightmarish visions. In the second chapter, you travel to the research site in order to rejoin the expedition team but on your arrival in the woods, there is nobody there; you investigate to figure out what is going on while encountering a nightmarish creature. The game concludes with you heading to the main base camp, where the second game will continue the story.

It is a bit disappointing to only play half of the story, and the game is overpriced as it is, so I would recommend to get it when it's on sale, or you can wait for the second part to get the story as a whole.. This made my day, week, month.

Lets face it, this is the highlight of my year.. epic? no thx. This is a \u2665\u2665\u2665\u2665\u2665 version of baldis basics, so just go to roblox and there you can play a better baldis basics. COST TO MUCH TO KEEP armor repaired : solo play dont give u much gold to repair armor : and spawn killin . <<<But u people should try it out after reading this and see for your self>>>

oh the gme it self is awomse to bad the servers are down. entertaining little story, nice way to spend an hour or so. good buy if on sale. i've spent \$2 in worse ways.. I am a Chinese player and this is my first comment on steam.

I just can't believe this game was made by non-Chinese team, because you cannot find any historical mistake..

Also, the Chinese voice actors are excellent, I recognised that the voice actor of Zhengjiang (\u90d1\u59dc) is also for Sylvanas in WOW :)

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